



SWAT

# Rascal The Metaprogramming Language

Summer School on Software Technologies and Software Languages  
**Vadim Zaytsev, SWAT, CWI**



# rASCAL

*Joint work with (amongst others):*

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Davy Landman, Arnold Lankamp, Bert Lisser, Atze van der Ploeg,  
Michael Steindorfer, **Tijs van der Storm**, Jurgen Vinju.



# Technical challenges

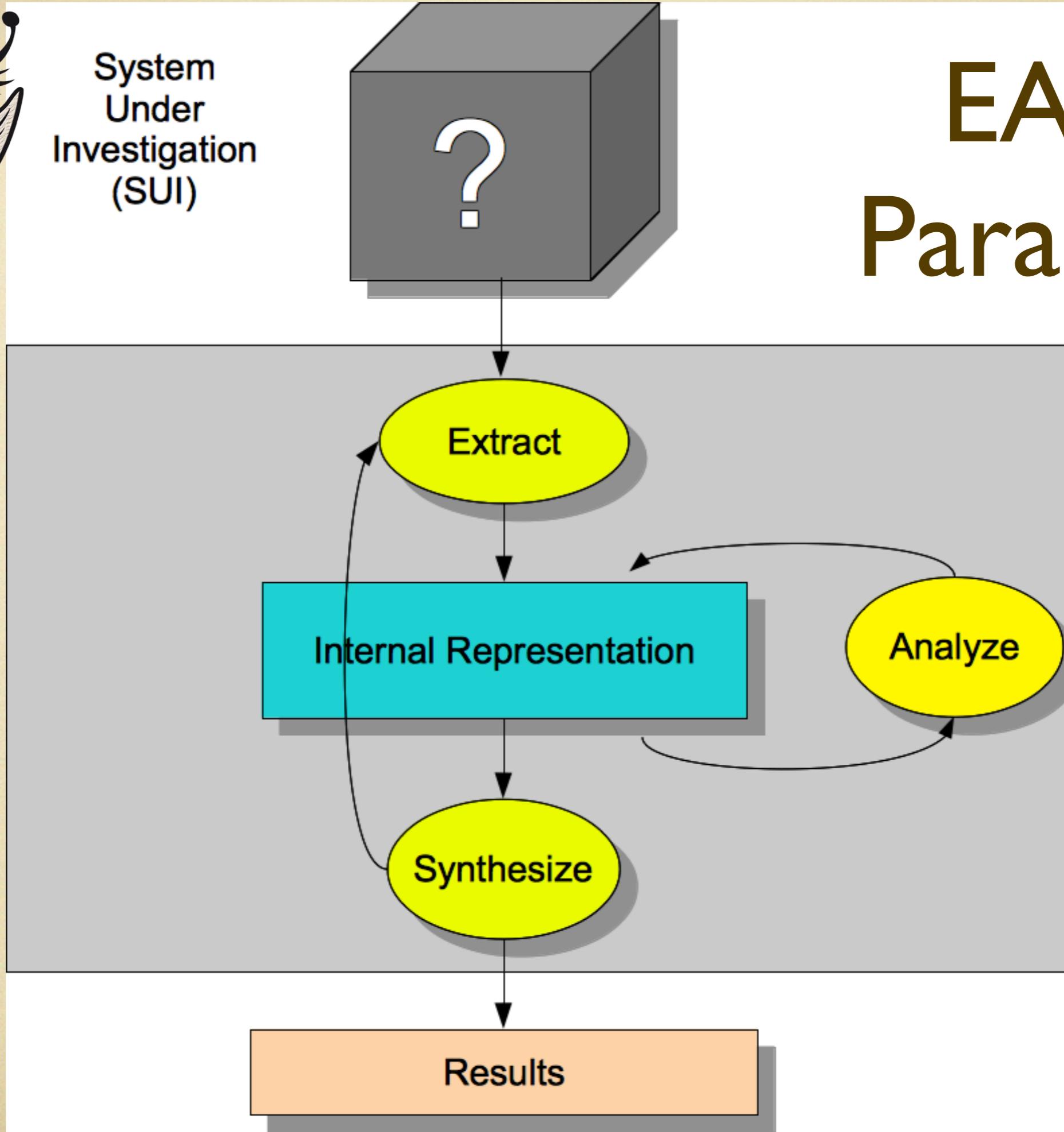
- How to parse source code/data files/models?
- How to extract facts from them?
- How to perform computations on these facts?
- How to generate new source code (transform, refactor, compile)?
- How to synthesize other information?

**EASY:** Extract-Analyze-SYnthesize Paradigm



EASY

# Paradigm





# Why a new language?

- No current technology spans the full range of **EASY** steps
- There are many fine technologies but they are
  - highly specialized with steep learning curves
  - hard to learn unintegrated technologies
  - not integrated with a standard IDE
  - hard to extend
- Goal: keep all benefits of **ASF+SDF** and **Rscript**
  - in a new, *unified*, extensible, teachable framework



# Rascal keywords

- Complex built-in data types
- Immutable data
- Static safety
- Generic types
- Local type inference
- Pattern matching
- Syntax definitions & parsing
- Concrete syntax
- Visiting/traversal
- Comprehensions
- Higher-order
- Familiar syntax
- Java and Eclipse integration
- Read-Eval-Print (REPL)



# Rascal design

- Java-like syntax
  - Embedded in Eclipse
  - Layered design
  - Syntax analysis
  - Term rewriting
  - Relational calculus
- presumably familiar



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installs as a plugin



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low barrier to entry,  
learn features as you go



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concrete syntax matching



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traversals, matching, ...



# Rascal design

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relations for sharing/merging of  
facts for different languages



# Rascal features



# Rich (immutable) data

- Built-in sophisticated types:
  - lists
  - sets
  - maps
- tuples
- relations
- with comprehensions and many operators

```
rascal> [1..10]
```

```
list[int]: [1,2,3,4,5,6,7,8,9,10]
```

```
rascal> [x/2 | x <- [1..10]]
```

```
list[int]: [0,1,1,2,2,3,3,4,4,5]
```

```
rascal> {x/2 | x <- [1..10]} + {4,5,6}
```

```
set[int]: {6,5,4,3,2,1,0}
```



# Syntax definitions

- Define lexical syntax
- Define context-free syntax
- Define whitespace/layout/...
- Get GLL parser for free
- Define an algebraic data type
- Automatically implode parse trees to ASTs



# Syntax definitions

**lexical** Id = [A-Za-züäöß]+ !>> [A-Za-züäöß];

**lexical** Num = [0-9]+ !>> [0-9];

- Define lexical syntax
- Define context-free syntax
- Define whitespace/layout/...
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# Syntax definitions

```
start syntax System = Line+;  
syntax Line = Num ":" {Id ","}+ ".";
```

- Define lexical syntax
- Define context-free syntax
- Define whitespace/layout/...
- Get GLL parser for free
- Define an algebraic data type
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# Syntax definitions

- Define lexical syntax

**layout WS = [\t\n\r]\* !>> [\t\n\r];**

- Define context-free syntax

- Define whitespace/layout/...

- Get GLL parser for free

- Define an algebraic data type

- Automatically implode parse trees to ASTs



# Patterns

- Pattern matching
  - on concrete syntax
  - on lists
  - on sets
- on trees
- ...
- Pattern-driven dispatch

```
rascal> {int x, str y} := {2}
```

```
bool: false
```

```
rascal> {int x, str y} := {2,"3"}
```

```
bool: true
```

```
rascal> {int x, *y, str z} := {2,2,2,"3",4,"2"}
```

```
bool: true
```



# Other pattern kinds

- **Regular:** grep/Perl like regular expressions
  - `/^<before:\W*><word:\w+><after:.*$>/`
- **Abstract:** match data types
  - `whileStat(Exp, Stats*)`
- **Concrete:** match parse trees
  - `` while <Exp> do <Stats*> od ``



# Pattern-directed invocation

Prolog?

```
bool eqfp(fpnt(), fpnt()) = true;  
bool eqfp(fpopt(), fpopt()) = true;  
bool eqfp(fpplus(), fpplus()) = true;  
bool eqfp(fpstar(), fpstar()) = true;  
bool eqfp(fpempty(), fpempty()) = true;  
bool eqfp(fpmany(L1), fpmany(L2)) = multiseteq(L1,L2);  
default bool eqfp(Footprint pi, Footprint xi) = false;
```

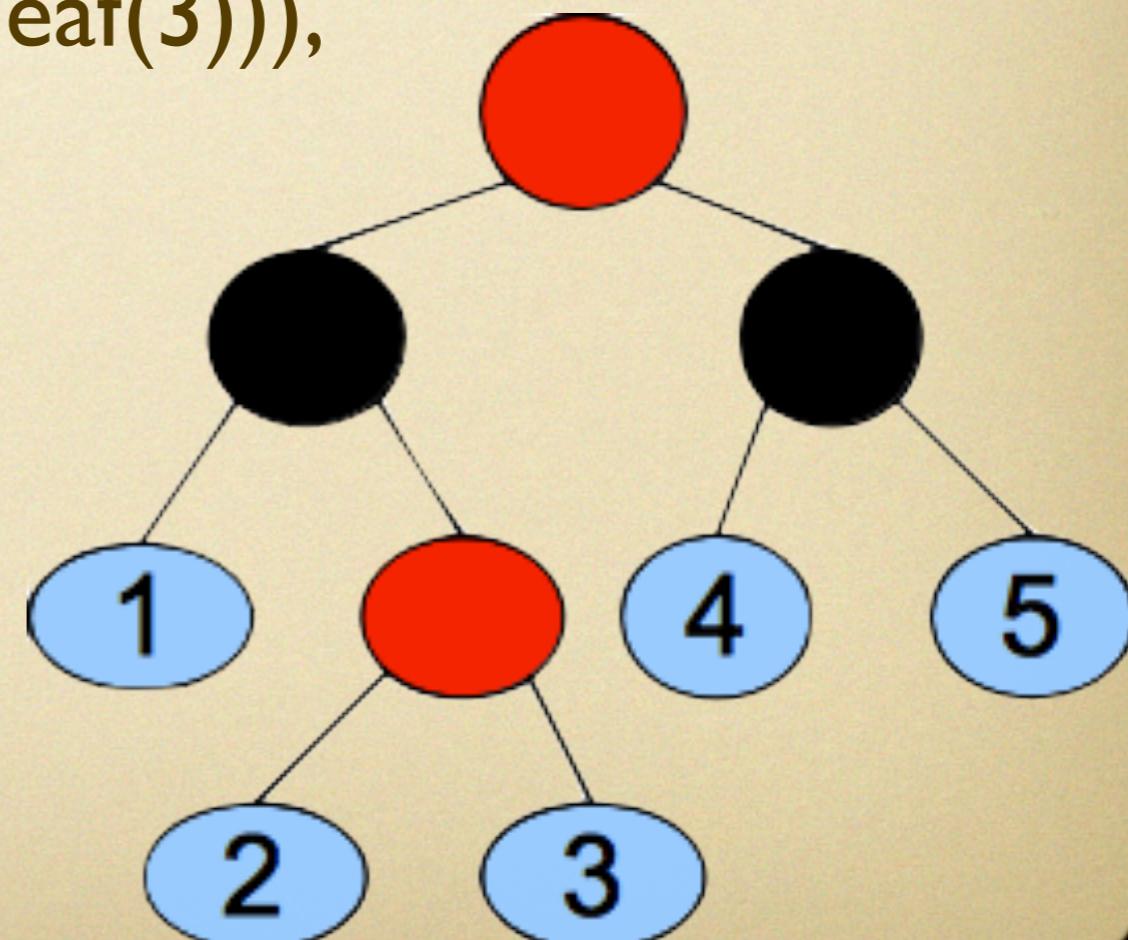


# ADTs and visitors

```
data CTree = leaf(int N)
| red(CTree left, CTree right)
| black(CTree left, CTree right) ;
```

```
rb = red(black(leaf(1), red(leaf(2), leaf(3))),
         black(leaf(4), leaf(5))));
```

```
public int cntRed(CTree t) {
    int c = 0;
    visit(t){case red(_,_): c += 1;};
    return c;
}
```





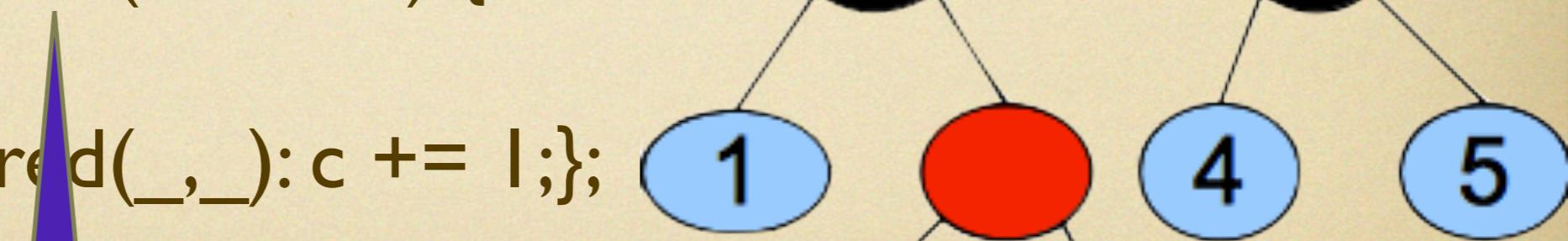
# ADTs and visitors

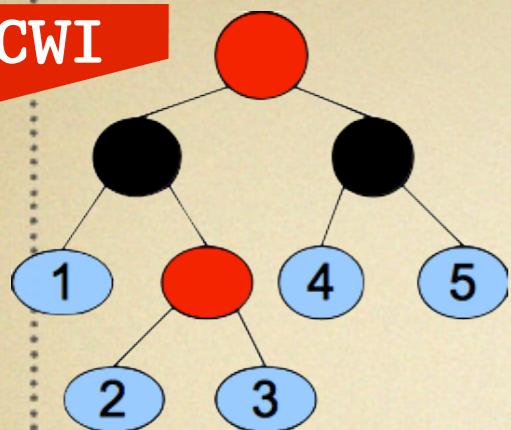
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  | red(CTree left, CTree right)
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```

```
rb = red(black(leaf(1), red(leaf(2), leaf(3))),
         black(leaf(4), leaf(5))));
```

```
public int cntRed(CTree t) {
  int c = 0;
  visit(t){case red(_,_): c += 1;};
  return c;
}
```

public int cnt2(CTree t) = size([b | /b:red(\_,\_) := t]);

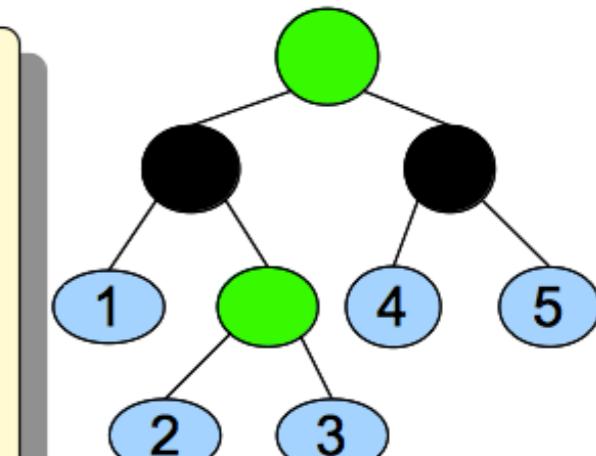




# Full/shallow/deep

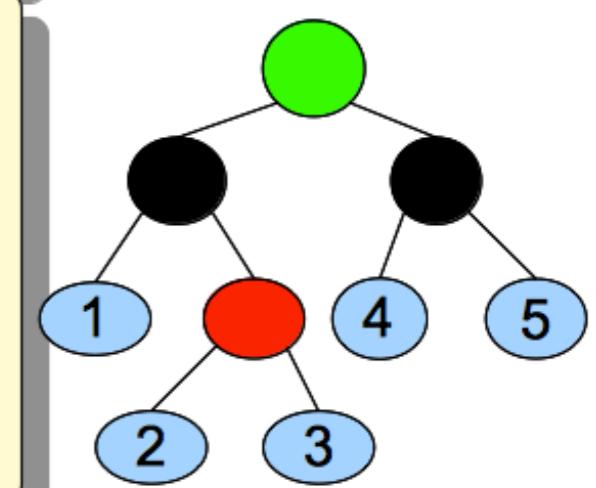
```

public CTree frepl(CTree T) {
    return visit (T) {
        case red(CTree T1, Ctree T2) => green(T1, T2)
    };
}
  
```



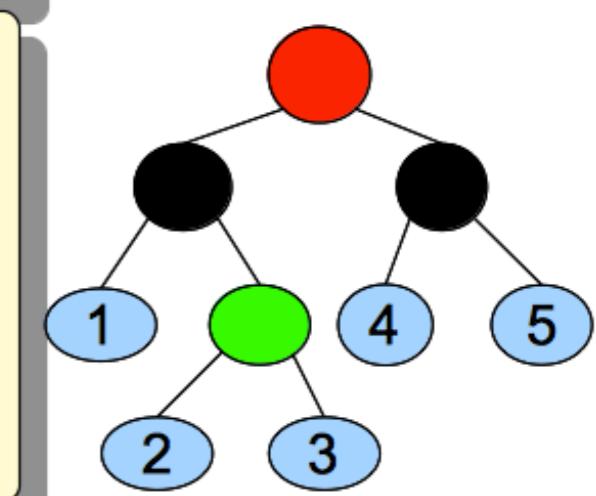
```

public Ctree srepl(CTree T) {
    return top-down-break visit (T) {
        case red(Ctree T1, CTree T2) => green(T1, T2)
    };
}
  
```



```

public Ctree drepl(Ctree T) {
    return bottom-up-break visit (T) {
        case red(CTree T1, CTree T2) => green(T1, T2)
    };
}
  
```





# Example

```
switch(p)
{
    case (DCGFun)`[]` => ["ε"];
    case (DCGFun)`<Word n>` =>
        ["<n>" | "<n>"==toLowerCase("<n>")];
    case (DCGFun)`(<{DCGFun ","}* args)` =>
        [*getTags(a) | a <- args];
    case (DCGFun)`<Word f>(<{DCGFun ","}* as)` =>
        ["<f>"] + [*getTags(a) | a <- as];
    default ...
}
```



# Example

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```



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    default ...
}
```



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        [*getTags(a) | a <- args];
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    default ...
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```



# Example

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    case (DCGFun)`[]` => ["ε"];
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    case (DCGFun)`(<{DCGFun ","}* args)` =>
        [*getTags(a) | a <- args];
    case (DCGFun)`<Word f>(<{DCGFun ","}* as)` =>
        ["<f>"] + [*getTags(a) | a <- as];
    default ...
}
```



# Example

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{
    case (DCGFun)`[]` => ["ε"];
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        ["<n>" | "<n>"==toLowerCase("<n>")];
    case (DCGFun)`(<{DCGFun ","}* args)` =>
        [*getTags(a) | a <- args];
    case (DCGFun)`<Word f>(<{DCGFun ","}* as)` =>
        ["<f>"] + [*getTags(a) | a <- as];
    default ...
}
```

A red oval highlights the condition in the second case statement: ["<n>" | "<n>"==toLowerCase("<n>")].



# Example

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switch(p)
{
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    case (DCGFun)`<Word n>` =>
        ["<n>" | "<n>"==toLowerCase("<n>")];
    case (DCGFun)`(<{DCGFun ","}* args)` =>
        [*getTags(a) | a <- args];
    case (DCGFun)`<Word f>(<{DCGFun ","}* as)` =>
        ["<f>"] + [*getTags(a) | a <- as];
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}
```



# Example

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switch(p)
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    case (DCGFun)`[]` => ["ε"];
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    case (DCGFun)`(<{DCGFun ","}* args)` =>
        [*getTags(a) | a <- args];
    case (DCGFun)`<Word f>(<{DCGFun ","}* as)` =>
        ["<f>"] + [*getTags(a) | a <- as];
    default ...
}
```



# Hackathon: NCLOC

@contributor{Vadim Zaytsev - [vadim@grammarware.net](mailto:vadim@grammarware.net) - SWAT, CWI}  
**module** NCLOC

```
import IO;  
import ParseTree;  
import List;
```

```
lexical OneLineComment = "//" ![\n]* >> [\n];  
lexical CodeLine = ![\n]* meat OneLineComment? >> [\n];  
start syntax SCModel = {(OneLineComment | CodeLine) "\n"}+ "\n"?;  
layout WS = [\t]* !>> [\t];
```

```
public void main(list[str] args)  
= println(size([l | /CodeLine l := parse(#start[SCModel],|cwd:///|+args  
[0]), "<l.meat>" != "")]);
```



# |0| companies

@contributor{Bas Basten - [Bas.Basten@cwi.nl](mailto:Bas.Basten@cwi.nl) (CWI)}

@contributor{Mark Hills - [Mark.Hills@cwi.nl](mailto:Mark.Hills@cwi.nl) (CWI)}

**module** Operations

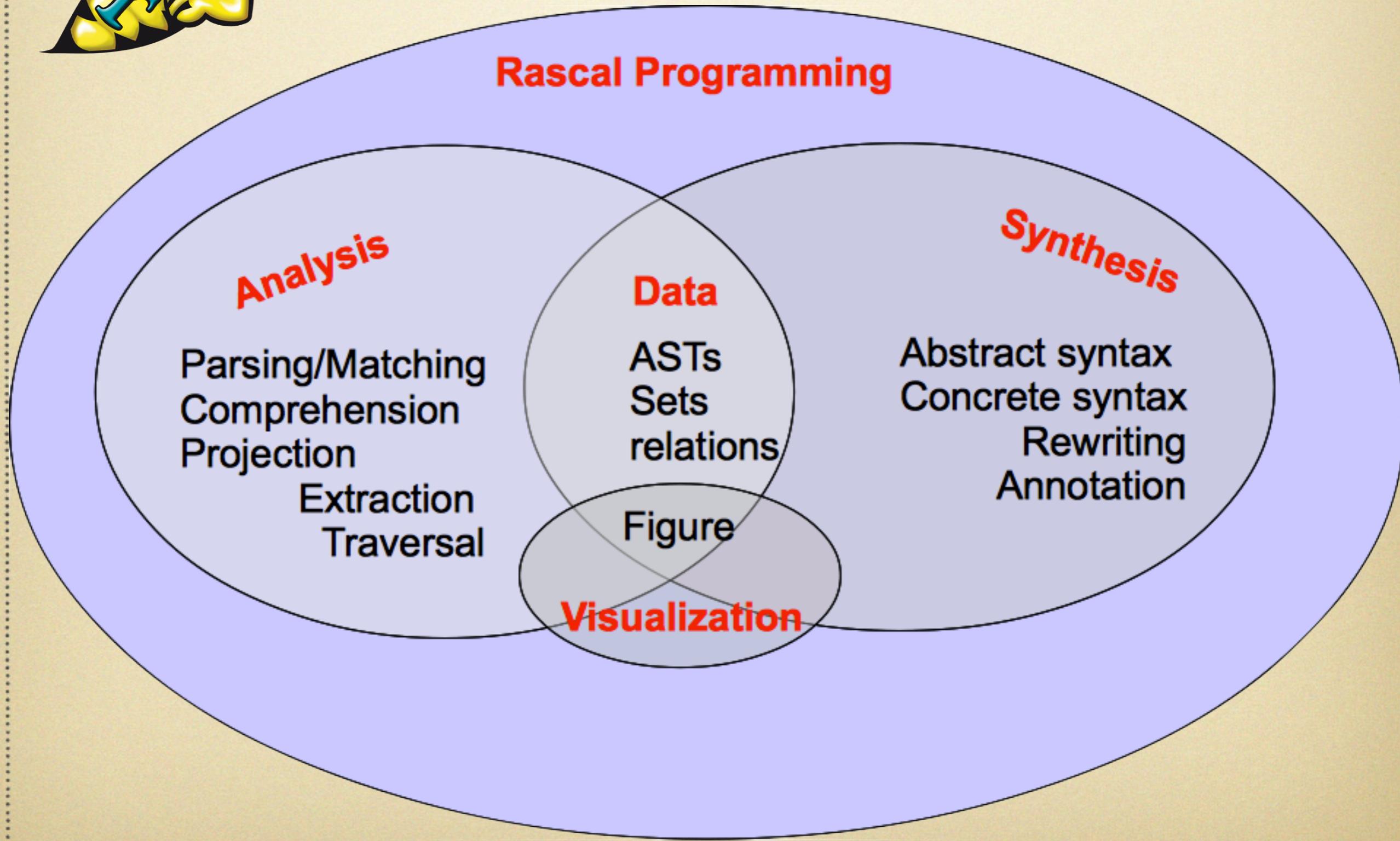
```
import AST;  
import IO;
```

```
public Company cut(Company c) {  
    return visit (c) {  
        case employee(name, [*ep,ip:intProp("salary",salary),*ep2])  
            => employee(name, [*ep,ip[intVal=salary/2],*ep2])  
    }  
}
```

```
public int total(Company c) {  
    return (0 | it+salary | /employee(name, [*ep,ip:intProp("salary",salary),*ep2]) <- c);  
}
```



# Bridging the gaps



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- <http://rascal-mpl.org>
- <http://ask.rascal-mpl.org>
- <http://tutor.rascal-mpl.org>



**rASCAL**  
Questions?